

# Fantastic Crypto Bugs and Where to Find Them

Open Source Cryptography Workshop

# Agenda

- **01** Fantastic Crypto Bugs
- 02 Live Demo
- 03 Advanced Techniques
- **04** Q&A

# Fantastic Crypto Bugs

#### **Bad Algorithms**

- Weak PRNG
- Unauthenticated encryption
- [AES-]GCM
- Password-based encryption
- RSA PKCS v1.5 encryption
- ECDSA

#### Low level APIs

- OpenSSL/BoringSSL
- Java Cryptography Extension
- PyCrypto
- Golang Crypto

#### **Common Mistakes**

- Unauthenticated public keys
- Horton principle
  violations
- Length extension attacks
- Padding oracle attacks
- Invalid curve attacks
- Non-constant time comparisons

## Weak PRNG

- We need unpredictable randomness to do crypto
- Unfortunately, most generators are predictable
  - glibc: rand()/srand()
  - Java: java.lang.**Math.random()**
  - Javascript: Math.random()
  - Golang: math/rand
  - Python: random.random()
- You want to find PRNGs that take a **seed** from users. Most of the time it'd be seeded with, well, time

# Unauthenticated Encryption

- Block ciphers can only encrypt a fixed size of data. To encrypt more, one needs a block cipher mode of operation
- Unfortunately, most modes are insecure: **ECB**, **CBC**, **CTR**, **CFB**, etc. Depending on the usage, you can easily recover or modify the plaintext
- The most common stream cipher **RC4** also allows you to modify, and, in certain cases (WEP), recover the plaintext

### AES-GCM

- This is the most popular authenticated encryption mode, recommended by NIST
- It has many issues though
  - It requires a nonce. If the nonce is reused, it becomes unauthenticated
  - It is NOT key committing, e.g., it's possible to find AES\_GCM(k1, msg1) == AES\_GCM(k2, msg2)

# Password-based Encryption (RFC 2898)

• Most user passwords have less than 40 bits of entropy, this means **PBE** only provides 40-bit security level

# RSA PKCS v1.5 Encryption

- This is an old standard. Judging from the number of attacks found each year, it remains super popular
  - <u>https://eprint.iacr.org/search?q=bleichenbacher</u>
- Many implementations leak side channel information (e.g., timing, errors, etc.) that allows plaintext recovery

#### ECDSA

- ECDSA requires a **nonce**. If a single nonce is reused to sign two messages, you can recover the private key
- If the nonces of a handful messages are biased or partially leaked, you can also recover the private key
- Recently, someone found that Java accepted (0, 0) as a valid signature for all messages
  - This is due to ECDSA requiring finite field arithmetic which is hard to implement correctly

# Where to Find [Fantastic Crypto Bugs]

#### 1. Choose a keyword

- nonce salt key IV password
- MD5 AES RC4 RSA ECDSA
- CBC CRT CFB ECB GCM
- Math.random()
- random.random()
- math/rand
- Cipher.getInstance()
- BadPaddingException

#### 2. Search GitHub

- Your favourite open source projects
- All of GitHub if you are feeling lucky

# 3. Determine exploitability

- Read and play with the code
- File bugs!

Proprietary + Confidential

# Let's go find some bugs!

#### Advanced Techniques

#### CodeQL

CodeQL helps automate code analysis. It lets you query code as though it were data. You can write a query to find all variants of a crypto vulnerability, and share your query to help others do the same.

#### CryptoFuzz

Cryptofuzz, well, fuzzes cryptographic libraries and compares their output in order to find implementation discrepancies. It's quite effective and has already found a lot of bugs.

#### **Project Wycheproof**

Project Wycheproof tests crypto libraries against known attacks. It provides tons of ready to use of test vectors that have helped found a lot of bugs.